AUSTRALIAN INSTITUTE OF MUSIC

BACHELOR OF MUSIC (AUDIO)
The Bachelor of Music (Audio) course combines a student’s love for music with a passion for sound. You will get a thorough, practical and hands-on experience in areas of audio sound engineering, application of technical, professional and critical listening skills in a diverse range of audio environments while also focusing on the practical techniques of industry standard production software. As an audio student, you will work with composers and performers to develop your expertise in real world acoustic environments whilst developing your professional networks.

1. **Plug into your passion.** Once you’ve mastered the foundations of recording and mixing, you’ll choose one of four pathways to pursue your purpose:
   1. The professional studio: in our state-of-the-art facilities
   2. Live sound production: on- and off-campus in the fast-paced live music and theatre scene
   3. Media post-production: sound design for film and game production
   4. The digital studio: synthesis, sampling and electronic music programming

2. **Collaborate with other students** on recording and live concert projects

3. **Graduate confident and capable** of using the latest software in sound and media production

4. **Learn by using professional recording facilities** with the best digital and analogue production equipment

5. **Thrive in the theory that shapes sound engineering** – acoustics, system and studio design, perception of hearing, digital audio, sampling and system design

6. **Discover diverse genres and styles** through the history and culture of music to expand and enhance your understanding of sound

7. **Be taught and mentored by high-calibre audio specialists** in a supportive, creative environment. Your lecturers are all active in the national or international music scene – they will teach you the best and latest practices

“When I was looking for music schools that offered an Audio course, AIM’s curriculum stood out as being the most comprehensive. The industry-experienced teachers and high-quality facilities reinforced my decision to study here, and I’m glad I made the right choice.”

**ROSHAN JOSEPH**
Bachelor of Music (Audio) Graduate
POSSIBLE CAREER OUTCOMES FOR GRADUATES INCLUDE:

- Live Concert Engineer
- Remixer
- Mastering Engineer
- Film & Gaming Sound Design
- Location Sound Recordist
- Forensics Sound Engineer
- Audio-Visual Technician
- Studio Recording & Mixing Engineer
- Broadcast Engineer
- Music Producer
- Post Production – Foley & Sound Effects, ADR
- Stage Sound Design
- Studio Recording & Mixing Engineer
- Broadcast Engineer
AIM Studios are custom-designed recording facilities stocked with industry-standard recording and production software, mixing consoles and microphones ... welcome to your new home. The studios feature a mix of both cutting-edge digital and vintage analogue recording equipment, some of which you’ll only find in the top studios around the world. As an AIM audio student, you’ll get more access to this calibre of equipment than any other Australian degree.

For live sound students, our venues have all the gear you’ll need for live concert production: digital and analogue consoles for front of house as well as foldback, lighting and a full backline. Plus, with our off-campus partners, you’ll have access to more equipment and professional experience.

**ELECTIVES - TO ENHANCE YOUR DEGREE AND FEED YOUR CREATIVITY**

Elective units give the flexibility to shape your individual student. If an area of audio specialisation is calling, you can answer with electives that sharpen that focus. Or you could go broader across performance, production, management, media and tech subjects. In fact, you can choose electives from any of AIM’s major study streams, wherever your music musings take you. Popular examples include:

- Arranging
- Artist Management
- Indian Rhythms
- Introduction to Entertainment Law
- Conducting
- Digital Marketing
- DJ Electronic Music
- Electronic Music
- Introduction to Film & Screen
- Intellectual Property Law
- Foundations of Improvisation
- Guitar Skills
- Keyboard Skills
- Latin Rhythms
- Live Sound
- Mixing for Screen
- Movement for Stage
- Songwriting
- Teaching Techniques
- Venue Management
- Vocal Skills
- And many more...

**SET THE TONE FOR YOUR FUTURE, ENQUIRE NOW!**

- Submit an Enquiry form online at aim.edu.au/enquire-now
- Call (02) 9219 5444 (Sydney) or (03) 8610 4222 (Melbourne) or email recruit@aim.edu.au
- Visit aim.edu.au for more information on all of our courses, entry requirements, fees, campus locations, student life and more.
**BEST OF BOTH WORLDS: PLAY THE MUSIC AND BUILD THE BUSINESS BEHIND THE SCENES!**

| Duration          | • 3 years full-time, up to 6 years part-time  
|                   | • Trimester-based (3 Study Periods/year)  
|                   | • You must complete a minimum of 40 Credit Points over 1 full-time academic year |
| Start Dates       | January, May, September (3 intakes/year) |
| Locations         | Sydney |
| Entry Requirements| • Year 12 or alternative pathway (see Who Can Apply)  
|                   | • Audition and/or Digital Portfolio and/or Interview  
|                   | • English Language Proficiency  
|                   | - Satisfactory evidence (Domestic Students under 21 yrs only)  
|                   | - IELTS 6.0 or equivalent (International Students only)  
|                   | • Identification documents (Passport or Birth Certificate) |
| Audition, Portfolio & Interview Details | • Provide a portfolio of two musical items submitted using one or two of the following formats (at least one format should be appropriate to the specialisation for which you are applying):  
|                   | - A live audition  
|                   | - A recorded visual or audio performance  
|                   | - A recorded original composition  
|                   | - A PDF score of an original composition or arrangement  
|                   | - A handwritten score of an original composition or arrangement  
|                   | - An audio mix of a musical work  
|                   | • Attend a short interview (if required) |
| Available to      | Domestic & International students |
| FEE-HELP          | Available to Domestic Students only via the Australian Government’s Higher Education Loan Program (HELP) |
| Provider ID       | PRV12050 |
| CRICOS Provider Code | 00665C |
| CRICOS Course Code | 075438E [Audio] |

**WHO CAN APPLY * **

I. Applicants who have completed Australian Secondary Education (or recognised equivalent) in the last 2 years OR

II. Applicants who have completed Vocational Education study (VET Certificate IV or higher) OR

III. Applicants who have completed at least 6 months of previous tertiary study (full-time Bachelor level or higher) OR

IV. Mature age applicants (21+ yrs) not meeting the above criteria [i, ii, iii] but with previous work / life experience deemed relevant

*See aim.edu.au for full Admissions Criteria*
### WHAT WILL YOU STUDY?

<table>
<thead>
<tr>
<th>4 CORE SUBJECT STREAMS</th>
<th>Year 1 (40 Credit Points)</th>
<th>Year 2 (40 Credit Points)</th>
<th>Year 3 (40 Credit Points)</th>
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<tbody>
<tr>
<td><strong>Develop your knowledge and practice in a highly collaborative, hands-on environment</strong></td>
<td>Audio Major Study 1 (4 CPs)</td>
<td>Audio Major Study 3 (4 CPs)</td>
<td>Audio Major Study 5 (4 CPs)</td>
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<td><strong>Major Study</strong></td>
<td>Audio Major Study 2 (4 CPs)</td>
<td>Audio Major Study 4 (4 CPs)</td>
<td>Audio Major Study 6 (4 CPs)</td>
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<tr>
<td>Practical, specialised training to develop operational and technical excellence</td>
<td>Audio Technology 1 (2 CPs)</td>
<td>Audio Technology 3 (2 CPs)</td>
<td>Audio Technology 5 (2 CPs)</td>
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<tr>
<td></td>
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<td>Audio Technology 6 (2 CPs)</td>
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<td>Digital Technology 1 (2 CPs)</td>
<td>Digital Technology 3 (2 CPs)</td>
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<tr>
<td></td>
<td>Digital Technology 2 (2 CPs)</td>
<td>Digital Technology 4 (2 CPs)</td>
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<tr>
<td><strong>Academic Studies</strong></td>
<td>Music Materials &amp; Techniques 1 (4 CPs)</td>
<td>Introduction to Marketing &amp; Communications (4 CPs)</td>
<td>Financial Management in the Entertainment Industry (4 CPs)</td>
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<tr>
<td>Train in music theory, develop your critical listening skills, and acquire the business knowledge to prepare you for the entertainment industry</td>
<td>Music Materials &amp; Techniques 2 (4 CPs)</td>
<td>Economics of the Entertainment Industry (4 CPs)</td>
<td>Entrepreneurship (4 CPs)</td>
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<td>20th Century Popular Culture &amp; Music (2 CPs)</td>
<td>Aural 3 (2 CPs)</td>
<td>Aural 5 (or choose an additional Elective Unit) (2 CPs)</td>
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<td>Foundations of Western Art (2 CPs)</td>
<td>Aural 4 (2 CPs)</td>
<td>Aural 6 (or choose an additional Elective Unit) (2 CPs)</td>
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<td><strong>Ensemble</strong></td>
<td>Ensemble 1 (2 CPs)</td>
<td>Ensemble 3 (2 CPs)</td>
<td>Ensemble 5 (2 CPs)</td>
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<td>Collaborate with other composers, musicians and performers and put your skills into practice</td>
<td>Ensemble 2 (2 CPs)</td>
<td>Ensemble 4 (2 CPs)</td>
<td>Ensemble 6 (2 CPs)</td>
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<tr>
<td><strong>Associated Studies &amp; Electives</strong></td>
<td>Music Production 1 – Producer as Director (2 CPs)</td>
<td>Introduction to the Arts &amp; Entertainment Industry (2 CPs)</td>
<td>Elective Unit (2 CPs)</td>
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<tr>
<td>Units to further specialise in your field and/or explore more</td>
<td>Music Production 2 – Producer as Director (2 CPs)</td>
<td>Elective Unit (2 CPs)</td>
<td>Elective Unit (2 CPs)</td>
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<td>Tertiary Studies (2 CPs)</td>
<td>Elective Unit (2 CPs)</td>
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<td>History of Sound Production (2 CPs)</td>
<td>Elective Unit (2 CPs)</td>
<td>Elective Unit (2 CPs)</td>
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TURN YOUR PASSION INTO A CAREER WITH AIM